

On some systems when you press a key when the diamond is not displayed (which means it's not time for a move yet) you will get a message on your screen saying the key press is not being accepted. This shouldn't affect the game.

Typically there will be a short pause in the video whenever a move is made. The duration of this pause varies from machine to machine but currently there is nothing that can be done to eliminate it. We're hopeful that future generations of DVD movie players will be optimized to handle this situation and will eliminate the pause.

Troubleshooting

If you are having troubles getting the game started or seeing any video, make sure to switch your TV so that it displays the video from your DVD-Video player. Also, make sure to select the DVD input in your A/V receiver especially when you have a controller that controls several different devices in addition to DVD player such as your television or audio system.

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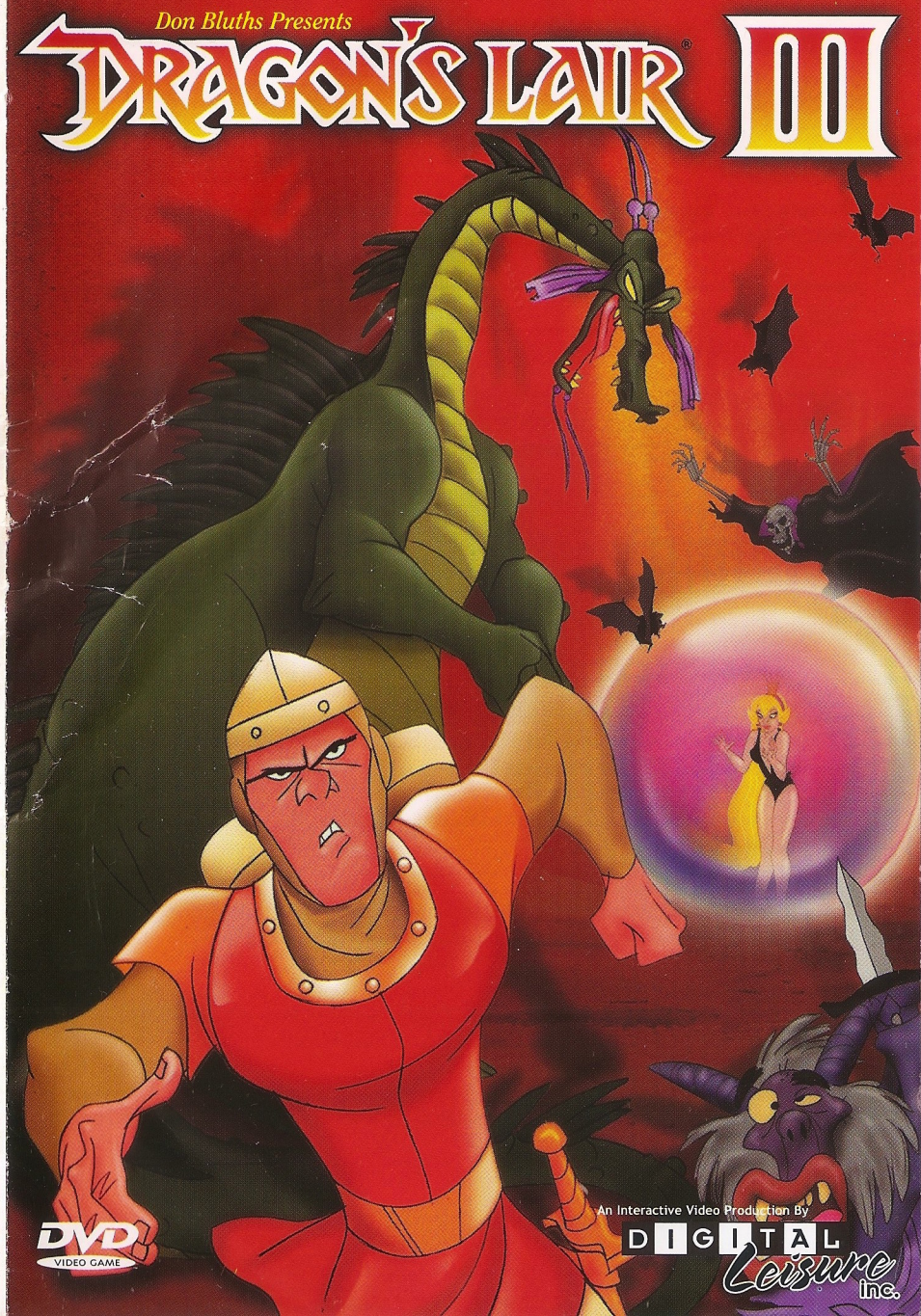
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DVD Video	Xbox*	PlayStation** 2
<ul style="list-style-type: none"> Not region coded (plays in all regions) This is a fully interactive video game that works on DVD movie players. To play, use your remote control to move the gun sight around the screen and the enter button to fire. 	<ul style="list-style-type: none"> Digital Leisure game requires the DVD Movie playback Kit to operate on your Xbox. Not region coded (plays in all regions). 	<ul style="list-style-type: none"> Not region coded (plays in all regions). Use your controller to move your gun and fire.
<small>*Digital Leisure Inc. is not associated with Microsoft Corporation. Microsoft Corporation has not endorsed this product. Microsoft and Xbox are trade-marks or registered trade-marks of Microsoft Corporation and/or its subsidiaries.</small>		
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DRAGON'S LAIR III

Dragon's Lair 3 is a groundbreaking DVD release that allows you to play a fully interactive "classic" 3D version of the game using your controller.

THE OBJECT

You, Dirk the Daring, are on a quest to rescue the Fair Princess Daphne who has been kidnapped and is being held captive by the Evil Wizard Mordroc. To do this you must survive a perilous journey and defeat all of your adversaries. Make your way through the castle and caverns by using your remote control to move and wield your sword or even your new crossbow. Beware of your foes as they are numerous!

MENUS

To start the game, simply place the Dragon's Lair 3 disc in your DVD player. The introduction video will play which may be skipped by pressing the Enter button. Once the menu appears, you may select one of the choices by using your controller. The options include:

Play

This menu selection allows you to play the full version of Dragon's Lair using your remote control. You will be asked to select "Easy" or "Hard". The "Easy" selection will show you when each move is to be made by displaying a yellow diamond, and you have unlimited lives to complete the game. The "Hard" selection will make the game play in true classic arcade form. There will be no diamonds displayed, making move timing everything. As well, you are given only five lives total to complete the game.

Enter Codes

This area allows you to enter save codes to access levels throughout the game. Codes could be given at any time, so have a pen and paper ready!

Featurettes

The featurettes section has a Dragon's Lair Documentary, Music Video, Game Soundtrack, Press Clippings and a Dragon's Lair Fact Sheet.

Special Features

The section has a History section, character bios, level concept art, storyboards, background cells and character galleries.

Trailers

See trailers for current and upcoming interactive DVD-Video game releases from Digital Leisure.

REGISTER NOW!

You may register this program on-line at <http://www.digitalleisure.com>. We highly recommend you do this so that we can advise you of new program versions, new releases and special offers.

CONTROLS

When in a situation where you need to move Dirk, a diamond will appear on the screen. Use the directional buttons for the directions left, right, up and down and use "Enter" to use your sword. There are many variations on the naming and placement of these buttons between different DVD controllers but the directional buttons will be the same ones that allow you to move between menu items when the menu is displayed and the "Enter" button (sometimes called "Play") will be the button that selects a menu option.

PAUSING THE GAME

You can pause and resume the game using the "Pause" and "Play" buttons.

STOPPING THE GAME

Pressing the Stop button will generally stop the game and turn the DVD Player off. Starting the game again (typically by pressing Play) will continue where you left off. In this case, the Dragon's Lair 3 disc must be left in the player.

To quit the current game and return to the main selection menu, press Title.

PLAYING THE GAME

When playing Dragon's Lair remember that you must very quickly make your move choice when the diamond appears on screen which you can do by repeatedly pressing the directional arrows on your controller. When you make the correct move the arrow will turn yellow, an incorrect move will be displayed as blue. If you have moved in the correct direction, the game will continue, otherwise you will die.

If you continually die on a move, you are not making the correct move, or you are not making the move at the correct time. Try pressing the directional/sword button repeatedly and when the yellow diamond eventually appears, it will change to a yellow icon if you've made the correct move and blue if you haven't. If you haven't made the correct move try a different direction (or sword) the next time through the scene.

If you find that you are continually dying at a certain point in the game then you know that you must make a move just before this point (when the yellow diamond appears). You can try all of the five combinations (Up, Down, Left, Right, Sword) and one of them will work. Sometimes the timing is tricky with several moves close together but if you watch the video closely then you'll notice when you've passed one move and need to make the next move.